

Scripting

Geodata Logger—Editing Records

Edit existing records by placing the crosshair over a point in the Geodata Logger window and clicking the right mouse button. The APPLIDAT opens the record for that point. Drag the crosshair to change the record's coordinate values and/or directly edit field values.

Points representing record locations appear as colored symbols. The symbol color corresponds with the color of the table's icon button outline in the icon menu bar.

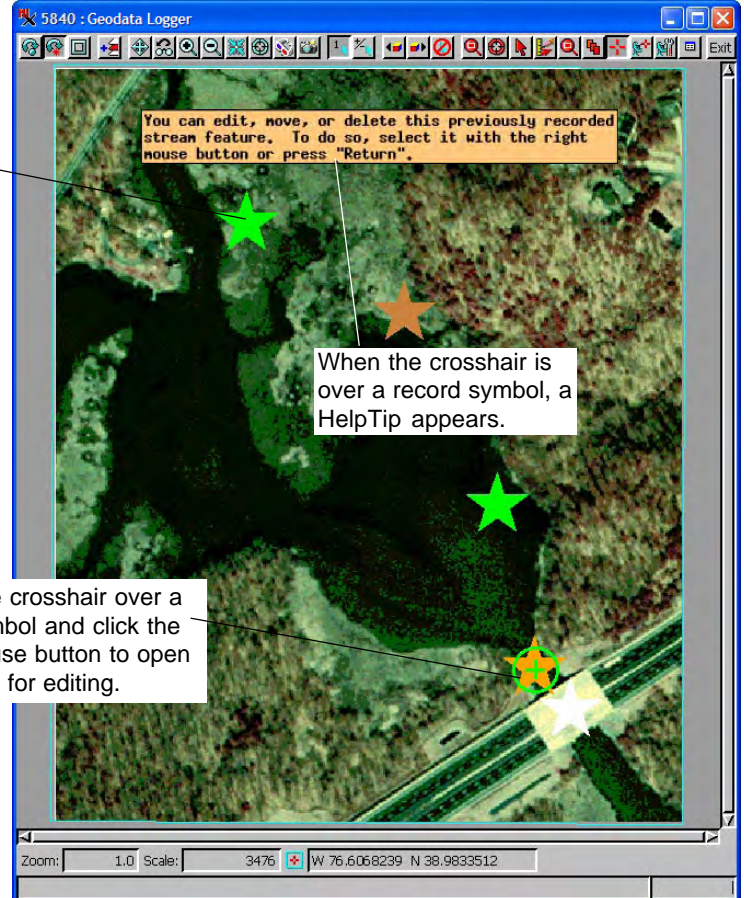
Northings:	4315766.05
Easting:	360953.62
Date:	16-Jan-2009 DD-MMM-YYYY
Team:	A
Blockage:	Partial
Barrier:	Headcutting
Cause:	Too Fast
Water Drop:	in
Water Depth:	2.08 ft
Severity:	3
Correctability:	2
Access:	2

The record associated with the highlighted symbol opens for editing. Any of the field values can be updated according to the current conditions of the site.

Too Fast
Too High
Too Shallow

OK Cancel

Place the crosshair over a point symbol and click the right mouse button to open its record for editing.



When the crosshair is over a record symbol, a HelpTip appears.

Geodata Logging

Instructions

Sample Help File

This is an example HTML help file. It is stored as a text subobject under the SML script in the APPLIDAT's project file. You could create your own HTML help for an APPLIDAT using your favorite editor such as Microsoft Word. Any editor will do as long as it can save files in HTML format.

Customized instructions are created as an HTML file and stored as a subobject of the APPLIDAT script in the Project File.

Once you have created a custom instruction, you can use it in the APPLIDAT script. Note that although this can only be done for SML scripts that are stored in a Project File, a named resource such as this can still be used even if the script is not an object in a Project File.

If the script is not in a Project File, the SML function to open and read a named resource will look for a file by the same name in the same directory as the script. This makes it easy to test your script and preview your help before you package them together into a Project File to create your APPLIDAT.

Close

Your custom APPLIDAT can include a number of special features that make it easier for your field teams to understand and learn. You can quickly create a file of the latest instructions and program changes.

The instruction file for your APPLIDAT is easy to create and maintain, because you can use any editor that supports the HTML format. Thus you can write up the latest instruction information in a program such as Microsoft Word and use its Save As... feature to save the file in HTML format. To associate your new help file with the APPLIDAT, edit your APPLIDAT script in the SML script editor in TNTmips and select Add Text Resources from the File menu. When you select your HTML file, TNT copies it as a subobject under the SML script.

Instruction files will not become separated from the APPLIDAT because they are bundled together with all the other APPLIDAT resources—a team never gets to the field only to discover that some file or piece of data is missing.